



Art and Design enables children to develop creativity, imagination and self-expression. It provides visual, tactile and sensory experiences which help children to become increasingly aware and connected to the world in which they live. Through Art and Design, children develop visual literacy and learn how to ask questions and think critically. When engaged in Art and Design activities, children can become absorbed in creating their own individual and personal responses to stimuli, the outcomes of which celebrate diversity, one of life's big lessons. It is essential for children to learn how art and design has both shaped and reflected our history, helps to shape society and culture and contributes to the creativity and wealth of the nation.

Intent

What we expect the children to learn

- In Art & Design, children will gain experiences using a range of media including drawing, painting, sculpture, textiles, collage and printmaking.
- Skills and knowledge of mediums will be built up through practice and linked to topics taught in school.
- Through Art & Design, children will develop their visual literacy.
- Children will be able to ask questions and offer personal responses to works of art, knowing that there are different kinds of art made for different purposes.
- Children will learn about a broad and diverse range of artists, craftspeople and designers, including those local to school. They will learn about artists from different cultures and periods in time.
- Children will develop their observation skills.
- Art & Design lessons provide a safe and nurturing environment where children will be encouraged to reflect on their work, share ideas, express opinions, and celebrate their learning.
- Children will learn about the wide range of career opportunities through studying Art & Design and, where possible, will meet people in these roles.
- Starting points will vary and may include researching artists, designers or architects, exploring visual elements or exploring our local environment.
- Diversity and difference are celebrated through a wide range of available choices. This can be choosing the size of paper they work on, the colour of paint they chose or the designs they developed

Implementation

How the subject will be taught

- Art & Design lessons are planned and taught in sequence, building on prior learning and working towards an end point.
- Planning for Art & Design is progressive and age-appropriate objectives are derived from KLIPs.
- Across each key phase (EYFS, Y1&2, Y3&4, Y5&6) children are given the opportunity to develop skills in drawing, painting and sculpture.
- Cross-curricular links are promoted to allow all children to deepen their understanding across the curriculum, including the use of technology, and artworks from year group specific historical, geographical and scientific contexts.
- The development and progression of learning is reflected in sketchbooks (Year 1-6). Children use their sketchbooks to make initial sketches, develop skills, record ideas and develop opinions.
- Opportunities for reflection are frequent and peer or self-evaluation are used to identify learning over a period of time.
- Children are taught how to use, store and care for art and design equipment.
- Starting points for learning should vary, such as researching an artist, observing shapes in our school grounds, using paints to mix colours.
- A range of artists, craftspeople, designers and architects (KS2) are used to inspire the children.
- Opportunities for children to visit local art galleries and museums are planned for, as well as visits from local artists.
- Effective CPD and standardisation opportunities are available to staff to ensure high levels of confidence and knowledge are maintained.

Impact

What children know and remember (and how we know)

- Children will develop skills and knowledge throughout a unit of work, with starting points building on previous learning.
- Progression in skills and knowledge will be evidenced both in sketchbooks and artwork and also in displays around school.
- The Art & Design curriculum overview is planned by subject leaders and ensures that children have broad experiences whilst also building upon mediums covered in a previous key phase.
- Art & Design KLIPs are used to assess children's knowledge, skills and progress and evidenced in sketchbooks and the endpoints.
- Children who are achieving well, as well as those who need additional support, are identified, and additional provision and strategies are planned in and discussed with class teachers.
- Achievements are celebrated in classrooms during 'gallery-walkarounds' and displays, and by increasing connections with local galleries, we aim to develop our future artists and their appreciation of the art around them.